

Party Sheet













LOOT

**NON INVESTIGATED BELONGINGS
NON RESEARCHED ARTIFACTS & TOMBS**

TIER	LOOT	NORTHWESTERN VIRGINIA NON RESEARCHED ARTIFACTS & TOMBS
<input type="radio"/>		<input type="radio"/>
<input type="radio"/>		<input type="radio"/>
<input type="radio"/>		<input type="radio"/>
<input type="radio"/>		<input type="radio"/>

MATERIALS

EXOTIC INGREDIENTS

MATERIALS		EXOTIC INGREDIENTS	
 III ADAMANT		 II FLESH & SINEW	 II EARTHIAN
 IV STYGIAN		 IV CRIMSON	 IV BLACKENED
 V AMBROSIA CORAL		 V ABYSSAL IVORY	 V INFERNAL

WEAPONS

NATURAL WEAPONS

**SOULS CAN ONLY USE FEATURES FROM ONE WEAPON AT A TIME
UNLESS THEY HAVE A FEATURE THAT ALLOWS THEM TO DO OTHERWISE**

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TIER	CONDITION + DESCENT	ATTACK	AUGMENT	DAM	TGT	Grade	SKILLTYPE	HERITAGE FEATURE	UXP	LEVEL
○		▶	▶	▶	▶	▶	▶	✕	▶	▶
○		▶	▶	▶	▶	▶	▶	✕	▶	▶
○		▶	▶	▶	▶	▶	▶	✕	▶	▶
○		▶	▶	▶	▶	▶	▶	✕	▶	▶
○		▶	▶	▶	▶	▶	▶	✕	▶	▶

ARMOR

NATURAL ARMOR

SOULS CAN ONLY WEAR AND USE FEATURES FROM ONE ARMOR AT A TIME + ANY NATURAL ARMOR UNLESS THEY HAVE A FEATURE THAT ALLOWS THEM TO DO OTHERWISE

ARMOR

NATURAL ARMOR

SOULS CAN ONLY WEAR AND USE FEATURES FROM ONE ARMOR AT A TIME + ANY NATURAL ARMOR UNLESS THEY HAVE A FEATURE THAT ALLOWS THEM TO DO OTHERWISE

TIER	CONDITION + DESCENT	ARMOR VALUE	GRADE	SKILL BONUSES	HERITAGE FEATURE	UXP	LEVEL
○			●		✕		
○			●		✕		
○			●		✕		

BELONGINGS

Bc

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OTHER COINS & VALUABLES

[illegible]